



清华大学电子工程系

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# 趋势解读：推理优化

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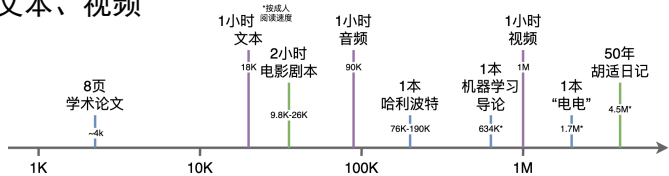
**Disclaimer:** The representative papers selected in this slide are not comprehensive and omit many influential works. These selected papers are intended to illustrate my perspective on the trend.



# 应用需求与负载趋势

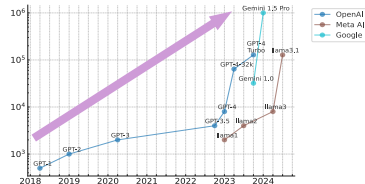
## 应用需求

长文本、视频

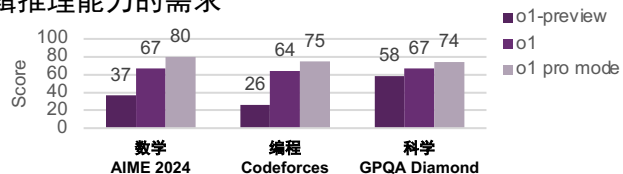


## 负载特点

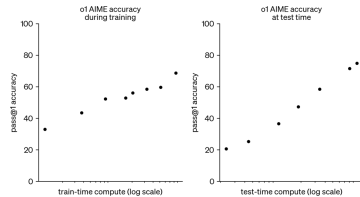
Scaling 输入序列长度



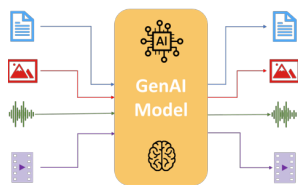
逻辑推理能力的需求



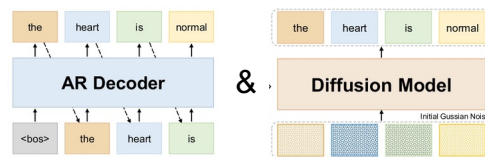
Scaling 推理时计算



混合模态的理解和生成



生成范式的融合或统一



Agentic流程



[1] Achiam, Josh, et al. "Gpt-4 technical report." arXiv preprint arXiv:2303.08774 (2023).

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[3] Dubey, Abhimanyu, et al. "The llama 3 herd of models." arXiv preprint arXiv:2407.21783 (2024).

[4] OpenAI. (n.d.). Learning to reason with LLMs. Retrieved January 2, 2025, from <https://openai.com/index/learning-to-reason-with-llms/>

[5] OpenAI. (n.d.). Introducing ChatGPT Pro. Retrieved January 2, 2025, from <https://openai.com/index/introducing-chatgpt-pro/>

# 应用需求与资源限制



Generative AI  
+  
个人使用场景

端侧应用



On-Device



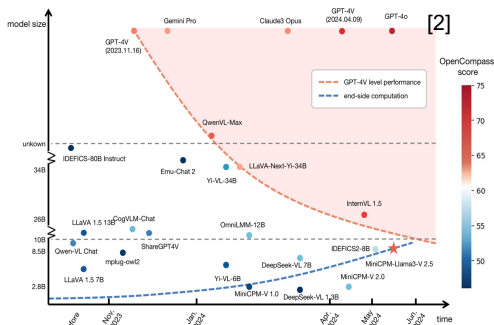
Server-Based



GPT-4o  
Task  
Complexity

3B params

Unpublished

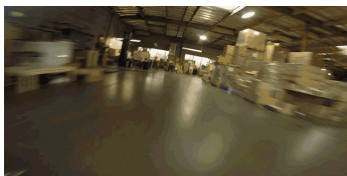


端侧设备  
8GB 运行内存  
支持部署  
~3B Model



自动驾驶  
L4/L5

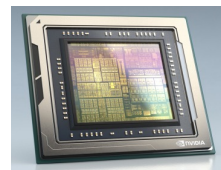
>1000 TFLOPS<sup>[4]</sup>  
[Jan Patnzar, VSORA]



无人机  
路径规划

>100 frame/s<sup>[5]</sup>  
[Nature 2023封面文章]

具身智能



NVIDIA DRIVE Orin  
峰值算力

254 INT8 TOPS



RT-2-X-5B model<sup>[3]</sup>  
1k prompt tokens  
~ 12.7 token/s

[1] Gunter, Tom, et al. "Apple intelligence foundation language models." arXiv preprint arXiv:2407.21075 (2024).

[2] Yao, Yuan, et al. "Minicpm-v: A gpt-4v level mllm on your phone." arXiv preprint arXiv:2408.01800 (2024).

[3] O'Neill, Abby, et al. "Open x-embodiment: Robotic learning datasets and rt-x models." arXiv preprint arXiv:2310.08864 (2023).

[4] Jan Patnzar. "The Challenges to Achieve Level 4/Level 5 Autonomous Driving." from <https://www.gsaglobal.org/forums/the-challenges-to-achieve-level-4-level-5-autonomous-driving/>

[5] Kaufmann, E, et al. Champion-level drone racing using deep reinforcement learning. Nature 620, 982–987 (2023).



# 技术回顾：语言生成模型

## 算法层

<b>Speculative Decoding</b>	<b>Eagle</b> PKU & Microsoft & UW... 2024.01 arxiv; ICML'24	<b>Eagle2</b> PKU & Microsoft & UW... 2024.01 arxiv; ICML'24	探索discrete diffusion做语言生成	采用 Jacobi 解码, 同时生成多个 token	<b>算法优化</b>
	<b>Non-auto-regressive</b>	草稿模型针对最后特征而非输出token进行回归预测	根据草稿模型置信度动态调整草稿树的结构	<b>SEDD</b> Stanford & Pika Labs 2023.10 arxiv; ICML'24	

## 模型层-模型压缩

<b>PTQ</b>	<b>AWQ</b> MIT & SJTU & NVIDIA... 2023.06 arxiv; MLSys'24	<b>Quarot</b> ETH Zurich & EPFL... 2024.04 arxiv; NeurIPS'24	<b>SpinQuant</b> Meta 2024.05 arxiv	(QAT) W2 g128 -2.61% on LLaMA-2-7B	(QAT) W2 g128 -1.72% on LLaMA-2-7B	<b>量化</b>
<b>QAT</b>	(PTQ) W4 g128 -0.13% on LLaMA-2-7B	(PTQ) W4 A4 KV4 -0.46% on LLaMA-2-7B	(PTQ) W4 A4 KV4 -0.40% on LLaMA-2-7B	<b>BitDistiller</b> HKUST & SJTU & MSRA 2024.02 arxiv	<b>EfficientQAT</b> HKU & Shanghai AI Lab 2024.07 arxiv	

<b>KV-Cache</b>	<b>StreamingLLM</b> MIT & Meta & CMU... 2023.09 arxiv; ICLR'24	<b>Quest</b> SJTU & MIT & UW... 2024.06 arxiv; ICML'24	<b>MoA</b> Tsinghua & Infinigence... 2024.06 arxiv	混合多种稀疏注意力模式, 加速模型的 Prefill	<b>稀疏化</b>
	<b>Attention</b>	对 LLM 静态 KV-Cache 稀疏的早期探索。实现流畅流式长文对话	根据输入的 query token, 动态的取回需要使用的 KV-Cache	混合多种稀疏注意力模式和长度扩展模式, 加速模型的 Decode	

# 技术回顾：语言生成模型



## 模型层-结构设计：小参数量模型

语言模型

**PanGu- $\mathcal{I}$ -1B-7B**

Huawei

2023.12

配置合适的宽度/深度的宏观架构参数；FFN多分支非线性设计；进行多轮训练+数据精炼；简化词表

语言模型

**MiniCPM-2B**

OpenBMB

2024.02

在公开评测集上与 Mistral-7B 表现相近，整体性能超越 Llama2-13B、MPT-30B、Falcon-40B

语言模型

**Llama3.2-1B/3B**

Meta

2024.09

利用 Llama3.1 系列，8B 剪枝、从 8B 和 70B 蒸馏、从 405B 模型收集合成数据训练小模型

图文多模态模型

**MiniCPM-V-2.6-8B**

OpenBMB

2024.08

支持单图、多图和视频理解，官方宣传其取得了优于 GPT-4V 的表现

图文音多模态模型

**Megrez-3B-Omni**

Infinigence

2024.12

同时具备图片、文本、音频三种模态数据的理解分析能力

## 模型层-结构设计：低复杂度结构

**Mamba**

CMU & Princeton

2023.12 arxiv; CoLM'25

提出 State Space Model, 解决 attention 计算时随着输入长度平方增长的复杂度

**Mamba-2**

Princeton & CMU

2024.05 arxiv; ICML'24

揭示了 Mamba 和传统 Transformer 之间的相关性，同时设计了新的 Mamba 架构，提供更高的加速比

**Jamba**

AI21 Labs

2024.03 arxiv

首个混合SSM和transformer的工作，成功将混合模型scale-up至52B，显著提升在长文本任务上的推理效率

其他混合模型工作: Zamba, Hymba, ...

**TTT**

Stanford & UCSD & UCB...

2024.07 arxiv

修改 RNN layer, 并且提出将隐藏状态变成模型，提出新的线性复杂度模型层: TTT

# 技术趋势：语言生成模型



算法层

在所有针对AR模型、利用“并行”这一思想提高计算利用率方法中，**Speculative Decoding**方法已有长足进展，被广泛实现入各大框架，在优化小batch场景的latency上非常有效

**Jacobi decoding**、**Agentic generation** (e.g., **Skeleton-of-Thoughts**) 等方法由于加速比相对受限或与应用场景相关，研究和应用相对少

使用**Diffusion**建模语言已有不少探索，很多工作围绕discrete token space handling，一些工作也探讨了token sequence handling，但尚未充分验证scalability

**AR与Diffusion/Flow Matching的结合**或为重要方向

模型层

针对大语言模型的**Training-free模型压缩**研究已相当充分；针对多模态理解大模型的**Training-free模型压缩**在这半年出现

针对大语言模型的**Training-based模型压缩**研究(e.g., QAT)已有长足进展。将各个维度配置好、模型训好有望在工程上继续推进“能力密度”提升，但是否有数量级提升需要考虑

**设计少参数小模型、低复杂度结构**为一关注重点

- 少参数小模型的“能力密度”持续提升
- 小复杂结构的scalability验证为难点；混合结构能取得有不错Trade-off



# 技术回顾：视觉生成模型

## 算法与应用

### Sora

OpenAI  
2024.02

商业模型，第一个Transformer-Based的大规模视频生成模型，视频时长首次达到分钟级，分辨率达1k，生成内容具有一定程度物理特性

### Open-Sora

HPC-AI  
2024.03

首个开源的类Sora模型，GitHub Star 达22.9k；基于3D VAE与Flow Matching训练；可生成15s, 720p视频

### 可灵

快手

2024.06

商业模型，中文能力突出，长度达2min，分辨率达1k；能够生成大幅度的合理运动；能够模拟真实物理世界的特性

### HunyuanVideo

腾讯

2024.12

开源模型，指标优于闭源的Gen-3 (Runway)；参数量达13B，基于3D VAE，和Flow matching；可生成5s 720p的视频

## 应用算法

## AR

基于Flow Matching的大规模少步文生图模型

### VAR

PKU & ByteDance  
2024.04 arxiv; NeurIPS'24

离散token space，提出Next Scale Prediction

### LlamaGen

HKU & ByteDance  
2024.06 arxiv

离散token space，更大的codebook size (14bit)，基于Llama架构

### MAR

MIT & DeepMind & THU  
2024.06 arxiv

首次在连续的token space做Masked AR生成，用Diffusion建模连续token

### Transfusion

Meta & Waymo & USC  
2024.08 arxiv

AR+Diffusion，语言部分用AR生成，视觉部分用Diffusion生成

## 生成算法探索

## Diffusion/ Flow Matching

### SD3

Stability AI  
2024.03 arxiv; ICML'24

## 效率优化

## 模型层

少步模型蒸馏；匹配单步生成器生成数据的分布与教师Diffusion模型建模的数据分布

### ViDiT-Q

THU & Infinigence & MSR  
2024.05 arxiv

PTQ；Token-wise量化，在不同时间步上动态地做通道均衡；2.5x 显存优化，1.7x端到端加速

### DiTFastAttn

THU & Infinigence & SJTU  
2024.06 arxiv; NeurIPS'24

高效attention；Window & reused attention for DiT；1.6x端到端加速

### SageAttention

THU  
2024.10 arxiv

PTQ；对K做smoothing，然后对Q/K做int8量化，在1.3x端到端加速

### SANA

NVIDIA & MIT & THU  
2024.10 arxiv

高效架构设计，1024x压缩率VAE+线性Attention；SANA 0.6B效果与FLUX-Dev 12B相当

AR+Flow Matching；首次将Pretrained AR模型压缩至1步

## 算法层

### DMD

MIT & Adobe  
2023.11 arxiv; CVPR'24

### Distilled Decoding

THU & MSR  
2024.12 arxiv



# 技术趋势：视觉生成模型

算法与应用

**Flow Matching**作为有着更简洁和通用的理论、可兼容Diffusion的生成模型算法，逐渐成为主流，可帮助实现更少步数的高质量生成

针对统一多模态这一目标，**AR模型进行视觉生成**再次受到大量关注，生成质量开始与Diffusion/Flow Matching可比

**AR与Diffusion/Flow Matching**的结合成为目前探索“统一多模态生成”的重要方向

效率优化

针对Diffusion/Flow Matching模型的算法层**Training-free**时间步压缩在2023年基本就已达到上限；**Training-based**时间步压缩仍在继续研究

出现大量针对Diffusion/Flow Matching**模型层效率优化**工作。随着长视频生成应用的火爆和模型的出现，**Attention**优化或将成为热点

开始探索针对**AR视觉生成模型**的效率优化，尤其是压缩AR生成的步数





# 技术回顾：云侧系统优化

## 特点

### 优化目标：

更注重 throughput  
(latency限制下的  
throughput优化)

### 特点：

核心是软件  
软件上重 serving 系统

## <2024 算子优化

### FlashAttention

Stanford & UBuffalo

2022.05 arXiv; NeurIPS'22

从访存角度  
优化 prefill 时的  
attention 计算方式

### FlashDecoding

Stanford

2023.10

从提高并行度的角度  
优化 decode 时的延迟

~2X throughput

### FlashDecoding++

Tsinghua & SJTU & Infinigence

2023.11 arXiv; MLSys'24

通过优化算子实现细节，  
进一步提高 decode 效率

## 2022~2024 Serving系统优化

### ORCA

Seoul National University

2022.06 OSDI

continuous batching  
~5X throughput

### VLLM

UCB & Stanford & UCSD

2023.09 arXiv; SOSP'23

paged attention  
~4X throughput

### SGLang

Stanford & UCB & SJTU...

2023.12 arXiv

CPU & GPU overlap  
~1.5X throughput

### DistServe

PKU & StepFun & UCSD

2024.01 arXiv

Disaggregated Prefill & Decoding  
~1.5X input request rate

### ?

Infinigence

2025

SLO-aware scheduling  
~1.5X input request rate

近2个数量级的throughput提升。针对现有模型结构，不考虑  
具体下游应用推理流程，serving系统的提升空间基本被榨干

# 技术回顾：端侧系统优化



## 特点

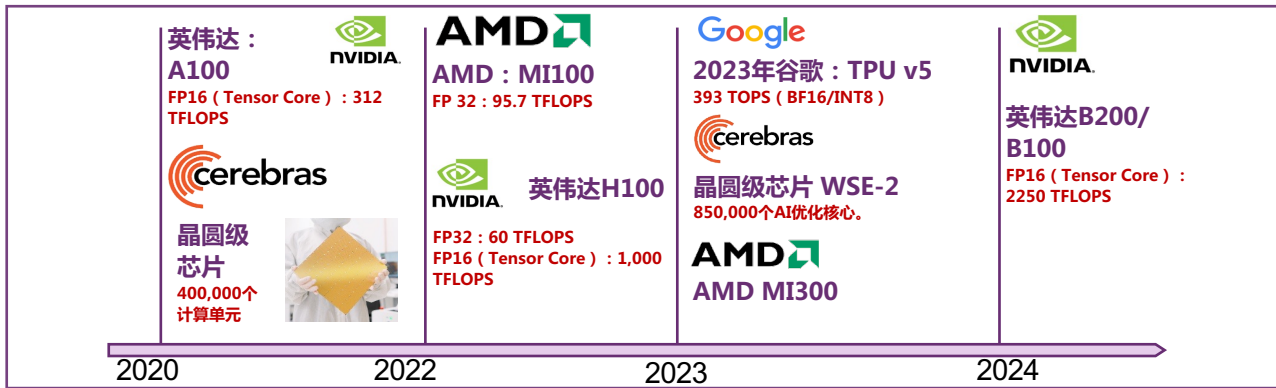
### 优化目标：

更注重 latency  
严格的peak memory & energy budget等资源限制

### 特点：

核心是硬件  
软件上重部署工具链（深&多样的工具链栈）

## 芯片发展



## 端侧芯片投入持续加大





# 技术展望

新负载特征：更长输入和输出；复杂&多模型协作流程 (e.g., Agentic pipelines)；具身智能相关负载 (e.g., VLA / 3DGS)

新场景特征=>资源限制：泛端侧 (e.g., 手机 / PC / 机器人)

应用

已有长足进展的技术

潜力方向

语言

针对AR算法(语言模态)的并行输出方法 (e.g., speculative decoding, agentic generation)、输入压缩方法

针对AR算法(语言模态)的并行输出方法

多模态统一/融合的生成模型算法

提升针对逻辑推理能力的 Test Time Scaling

视觉

针对Diffusion算法的时间步压缩 (Training-free)

针对Diffusion算法的时间步压缩 (Training-based)

AR算法设计(视觉模态)和相应加速方法

算法层

大语言模型、多模态理解大模型、视觉生成模型的模型压缩方法  
quantization, weight pruning, sparse attention, token merging, weight/activation sharing

新一代架构设计

- 少参数小模型 => 端侧场景
- 低复杂度结构 => 长文本场景
- ?

模型层

算子优化

Serving 系统优化

考虑具体下游应用推理流程的Serving优化

模型-系统协同设计

芯片: 3D堆叠, 芯粒, 构建软件生态?

系统层

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# 视觉模型参考文献



## 视觉生成模型

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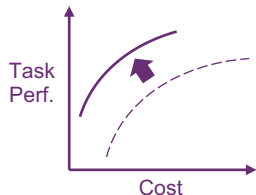
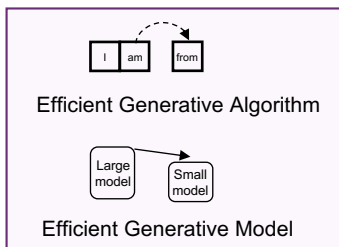
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## Research Goal

### Develop **efficient algorithms and models**



*Improve the perf.-cost trade-off*

Team Website



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宁雪妃

2025.01

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Efficient AIGC工作介绍



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